

Integration of Active Learning Techniques for Effective Delivery of Machine Learning Course

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Abstract — The field of machine learning (ML) is rapidly advancing and has important implications across a wide variety of industries, spanning from the healthcare industry to the financial sector and beyond. Computers are given the ability to gain information from data and make projections or conclusions through the process of machine learning, which is comprised of complex algorithms, statistical techniques, and data processing procedures. Given the complex nature of machine learning and the fact that it is always evolving, providing it with the appropriate instruction may be a challenging endeavor. In the field of machine learning, the conventional educational methods often consist of theoretical lectures, textbooks, and examples that are predetermined. Despite the fact that these methods provide a fundamental understanding of the concepts underlying machine learning, they typically fail to successfully integrate the theoretical knowledge with the execution of those concepts in the actual world. The fact that this gap exists is a topic of significant concern, given that machine learning is primarily utilized to handle practical concerns and to enhance decision-making that is based on data. It is essential to employ effective instructional and learning strategies such as project-based learning (PBL), flipped classrooms, and case studies-based learning in order to address these challenges and ensure that students are adequately prepared to pursue careers in the field of machine learning. Through an examination of several ML course delivery strategies; this study seeks to address the urgent demand for better ML education. These strategies have the potential to improve the learning outcomes of students by bridging the gap between theoretical comprehension and practical application, as this article demonstrates. Through this exploration, we seek to identify and advocate for teaching practices that can better prepare students for the dynamic and evolving landscape of machine learning.

Keywords— Project-Based Learning (PBL); Flipped Classroom; Case Studies-based Learning

I. INTRODUCTION

Computers can "learn" from data to provide predictions thanks to a relatively recent field of research called "machine learning" (ML). Machine learning is a broad field that includes computational power, algorithm design, and statistical modeling. Data analysis, pattern identification, and predictive modeling are a small number of fields in which machine learning is crucial. Machine learning has enormous

potential applications in a myriad of different professions. This trend is being driven by the exponential increase of data availability and the always growing capabilities of computer systems. Both of these components enable this development. Machine learning has become a vital tool to address complicated problems and promote innovation across several sectors.

However, because of the intricacy of the concepts and techniques involved, properly teaching pupils about machine learning is significantly more difficult. Traditional approaches to teaching machine learning frequently focus on theoretical discussions and yet textbook examples. These approaches could offer a solid theoretical foundation, but they fall short in terms of putting machine learning concepts into practice. Whether or not they have a strong theoretical foundation, this is nonetheless the case. Working in a professional environment requires the ability to adapt one's academic knowledge to practical problems. This gap may make it more difficult for students to accomplish this aim.

Since the demand for machine learning knowledge is expanding across many industries, it is imperative to look into and adopt effective methods of education that can bridge this skill gap. The objective of an exercise is to furnish students the conceptual information and real-world experience they need to thrive in a field that is constantly evolving. The methods of instruction and learning that are employed in the classroom have an important influence on the academic outcomes and overall performance of students. Effective pedagogical approaches not only enhance students' understanding of the content but also stimulate their capacity for critical, creative, and pragmatic thinking. Furthermore, these strategies enhance students' understanding of the content.

The motivation behind integrating alternative teaching methods such as Project-Based Learning (PBL), flipped classrooms, and case studies into the Machine Learning course stems from the need to address common educational challenges. Traditional teaching methods, such as lectures and textbook-based learning, often fail to bridge the gap between theory and practical application, leaving students unprepared for real-world machine learning tasks. These methods encourage passive learning and may not engage students in critical thinking or problem-solving. By contrast, active learning strategies foster deeper understanding, hands-on skills, and collaboration, preparing students for the dynamic and evolving field of machine learning.

II. LITERATURE REVIEW

In recent years, significant advancements have been made in teaching and learning practices for Machine Learning (ML) courses, focusing on integrating technology, collaborative learning, and innovative instructional strategies. Kolodner's (1993) case-based reasoning approach offered a method for teaching ML through real-world scenarios, facilitating the understanding and application of concepts. Salomon (1993) explores distributed cognitions and the role of technology in supporting learning, providing insights into how digital tools can enhance ML education.

In the revised Bloom's taxonomy, Anderson et al. (2001) provided a foundational framework for assessing learning objectives, essential in designing effective ML curriculum. Dillenbourg (1999) highlighted the cognitive and computational benefits of group work, which are particularly relevant in ML education where problem-solving and data analysis are key components. Garrison et al. (2008) worked on blended learning presents an extensive manual for incorporating online and in-person teaching methods, which can enhance the flexibility and accessibility of ML courses.

Prince et al. (2006) Highlighted the efficacy of inductive instructional approaches, such as problem-based and project-based learning, which are well-suited to the practical and experiential aspects of machine learning. Ramsden (2003) discussed strategies to optimize teaching in higher education, incorporating effective strategies such as active learning and learner-centered methods, crucial for engaging learners in ML courses. Schank et al. (1999) advocate for learning by doing, a principle underpinning many ML teaching practices, emphasizing the importance of practical experience.

Svinicki et al. (2011) offer strategies and research-based tips for college teaching, adaptable to the specific challenges of teaching ML. VanLehn (2011) compares the effectiveness of human tutoring, intelligent tutoring systems, and other forms of tutoring, highlighting the potential of adaptive learning technologies in ML education. Inan et al. (2010) explore the factors impacting technology integration in K-12 classrooms, providing valued insights into the realistic challenge and benefits of using technology in education.

Glynn et al. (2009) validate the science motivation questionnaire for non-science majors, offering insights into how motivational factors influence learning outcomes. Goktas et al. (2008) review ICT-related courses in pre-service teacher education programs, highlighting the importance of integrating technology into the curriculum.

Guskey (2002) focuses on professional development and its impact on teacher change, crucial for adapting teaching methods to incorporate ML effectively. Jang (2008) examines the effects of integrating technology, observation, and writing into teacher education method courses, applicable to ML education to enhance teaching practices. Harris, Grandgenett, and Hofer (2010) test a TPACK-based technology integration

assessment rubric, offering a framework for evaluating the integration of technological content in education.

Recent studies also focus on project-based learning (PBL) and flipped classrooms. Patange et al. (2019) and Bell (2010) demonstrated how PBL can improve learning outcomes in engineering education, including ML courses. By connecting academic concepts to real-world applications, PBL makes learning more relevant and engaging for students (Bell, 2010; Patange et al., 2019). It promotes the development of critical thinking and problem-solving skills, which are essential for mastering machine learning (Kolodner, 1993; Prince, 2004). The interdisciplinary nature of machine learning also benefits from PBL's emphasis on collaboration and teamwork, fostering cooperation among students with diverse skills (Garrison & Vaughan, 2008; Svinicki & McKeachie, 2011). Research has shown that PBL enhances students' ability to understand and apply machine learning concepts more effectively than traditional lecture-based approaches (Freeman et al., 2014; Herreid & Schiller, 2013). Additionally, it prepares students for real-world challenges by incorporating project management skills and iterative problem-solving processes, which are crucial in professional settings (Dillenbourg, 1999; Anderson & Krathwohl, 2001). PBL also nurtures innovation and creativity, encouraging students to develop new methods and solutions in machine learning (Schank et al., 1999; Ramsden, 2003).

Padmaja et al. (2020) discussed the effectiveness of flipped classrooms in providing flexible and interactive learning experiences. Yadav, Hong, and Stephenson (2016) explore pedagogical approaches to embedding computational thinking in K-12 education, foundational for early ML education. Students may study at their own speed, improving comprehension and memory (Herreid & Schiller, 2013; Freeman et al., 2014). Teachers may answer specific queries and provide targeted comments in class, making learning more personalized (Bergmann & Sams, 2012). The flipped classroom format also develops critical thinking and problem-solving abilities needed to understand machine learning (Prince, 2004). It promotes cooperation and peer learning by encouraging student participation and communication (Garrison & Vaughan, 2008). The flipped classroom concept makes learning more interactive, personalized, and engaging, improving educational results (Bishop & Verleger, 2013; Talbert, 2017). Student gains greater knowledge and ensures all students participation through this technique.

Webb et al. (2020) review teaching practices in undergraduate programming courses, offering insights applicable to ML education. Salehi et al. (2021) discuss teaching ML with real-world projects in high school, highlighting the importance of contextualized learning experiences. Freeman et al. (2014) and Prince (2004) provided evidence for the benefits of active learning in STEM education, supporting its application in ML courses. Herreid et al. (2013) discussed the use of case studies and flipped classrooms, which can enhance engagement and understanding in ML education. Case Studies and Real-World

Examples provide practical applications of theoretical concepts, making learning more relevant and engaging for students (Herreid & Schiller, 2013). By examining real-world scenarios, students can better understand the complexities and nuances of machine learning, bridging the gap between theory and practice (Prince, 2004). This approach also enhances critical thinking and problem-solving skills, as students analyze and interpret data, identify patterns, and develop solutions to real-world problems (Garrison & Vaughan, 2008). Moreover, case studies encourage active learning and student participation, fostering a deeper understanding of the subject matter (Freeman et al., 2014). They also facilitate collaborative learning, as students often work in groups to discuss and solve case-based problems, enhancing their teamwork and communication skills (Svinicki & McKeachie, 2011). Overall, integrating case studies and real-world examples into the curriculum enriches the learning experience, making it more dynamic, practical, and impactful (Kolodner, 1993; Schank et al., 1999).

These methods combined offer a thorough examination of successful teaching and learning procedures for ML courses, utilizing a range of educational theories, new instructional methodologies, and empirical data. Integrating the mentioned practices can significantly enhance the quality and effectiveness of ML education. To fill this critical gap, this study explores the many teaching approaches that might be applied to deliver a machine learning course. This study intends to examine machine learning teaching techniques and identify their areas of strength and improvement in order to support the development of more effective pedagogical approaches.

III. METHODOLOGY

In the paper, we have presented the various methods used for effective delivery of ML course. The ML course was delivered to third-year undergraduate students, comprising a total of 66 participants. The students possessed a fundamental knowledge of computer science and basic programming abilities, yet their familiarity with machine learning concepts varied significantly. This section explores the various approaches used to deliver machine learning course. Each technique is described in detail, emphasizing its purpose, advantages, and implementation procedure. The techniques mentioned include:

Project-Based Learning: PBL, alternatively known as inquiry based learning (IBL) one of constructive methods developed during early 1960s popularly in US and Canada for medicinal course. PBL plays very important role to enhance students learning practically. Problem-Based Learning (PBL) enables students to acquire knowledge and develop skills via the process of examining and exploring potential solutions to complex problems or challenges. The approaches are increasingly implemented in engineering education, recognizing the benefits of active learning and importance of engineering students developing professional skills.

As part of this instructional strategy, students were engaged in hands-on projects where they applied machine learning algorithms to real-world datasets. These projects aimed to foster analytical thinking, problem-solving, and the development of practical skills. The datasets for the projects were selected from national-level competitions, such as the Smart India Hackathons, ensuring relevance to real-world applications in sectors like healthcare, agriculture, and finance.

Students were divided into teams of 4–5 members, with each group comprising a mix of skill levels (good, average, and poor performers) to encourage peer learning and collaboration. The performance of these projects was evaluated based on the quality and robustness of the machine learning models developed, as well as their effectiveness in solving the assigned real-world problems.

The students' performance was assessed using the following metrics:

- **Algorithm Selection:** Appropriateness of the chosen machine learning algorithms for the specific dataset and problem.
- **Model Performance:** Accuracy, precision, recall, and other relevant performance metrics for the machine learning models.
- **Presentation Skills:** Quality and clarity of the project presentation, including how well the students explained their model and its application.
- **Project Report:** Completeness, depth, and professionalism of the final project documentation.

These metrics provided a holistic evaluation of both the technical and non-technical skills developed by the students throughout the course.

Flipped Classroom: The flipped classroom is an instructional approach that allows students to express their ideas and opinions in the classroom, while the instructor assumes the role of a facilitator, encouraging active learning in students.

For implementation of this strategy is detailed below:

In a flipped classroom:

1. **Pre-Class Content Delivery:** Before coming to class, students are provided with resources to learn the new material independently. This can include video lectures, readings, online tutorials, or other multimedia resources. The idea is for students to acquire the foundational knowledge before the class session.
2. **In-Class Activities:** Class time is then used for interactive and collaborative activities that engage students in applying what they have learned. This can involve discussions, problem-solving exercises, group projects, debates, simulations, or other active learning experiences. The teacher serves as a facilitator and guide, rather than as the primary source of information.

The flipped classroom paradigm benefits students and teachers, especially in complicated subjects like machine learning.

Case Studies and Real-World Examples: Case studies and real-world examples offer significant advantages in teaching and learning, particularly in complex fields like machine learning.

As part of this instructional strategy, real-world machine learning applications were presented to students, who analyzed the challenges and approaches taken in these cases. In groups, students discussed the practical applications and presented their conclusions to the class. Assessment methods included project quality, peer feedback, quizzes, and final exams to gauge the effectiveness of these approaches.

Student Presentations: Student presentations are an efficient form of learning in which students conduct research on a topic of their choosing, organize their findings, and then present their findings to their peers. To implement this method, presentation topics were given to the students and took presentations during the dedicated PBL hours. This methodology encouraged active engagement, as well as critical thinking and the development of communication skills. Students are able to get a more profound comprehension of the material by synthesizing information and presenting it to both their classmates and the teachers. Overall, student presentations give students the ability to take responsibility for their own education and to acquire skills that may be applied in a variety of contexts, including academic and professional environments.

IV. FINDINGS

The effectiveness of each teaching method was evaluated based on several criteria: student engagement (measured through attendance and participation rates), learning outcomes (exam and project scores), and student feedback (via surveys). PBL was particularly evaluated on the quality and accuracy of the machine learning models students produced, while flipped classrooms were assessed based on in-class engagement and quiz performance.

It has been demonstrated that the methods of teaching and learning are effective in increasing the levels of academic achievement and engagement among students. All of the students have demonstrated an increase in their creative abilities, critical thinking skills, and problem-solving skills. A variety of tasks and projects that are pertinent to the actual world are being worked on by the students. Students have the opportunity to obtain certification in Machine Learning from cognitive.ai, which is based on the execution of a variety of teaching and learning approaches.



Fig.1. Certificates of Competency

The certificates give students the ability to participate in real-time exercises in machine learning. This gives them the chance to get an understanding of the important Python packages that are necessary for the implementation of machine learning algorithms and to gain practical experience. Students might be able to complete minor and major projects in a variety of professions, including healthcare, agriculture, finance, and other areas, as a consequence of this.

Students have built projects in Machine Learning as part of the Project-Based Learning (PBL) programme. These projects are within the health care, agricultural, and finance sectors. All of the initiatives that were produced are extremely pertinent to the requirements of society. A few of the initiatives include the identification of cancer cells, the detection of Parkinson's disease, the detection of heart disease, and the prediction of eligibility for bank loans, among other things. The projects' primary objectives are to achieve a higher level of precision. Every single project had an accuracy that varied from 85% to 94% at its highest point.

```

XGBClassifier(base_score=None, booster=None, callbacks=None,
               colsample_bylevel=None, colsample_bynode=None,
               colsample_bytree=None, early_stopping_rounds=None,
               enable_categorical=False, eval_metric=None, feature_types=None,
               gamma=None, gpu_id=None, grow_policy=None, importance_type=None,
               interaction_constraints=None, learning_rate=None, max_bin=None,
               max_cat_threshold=None, max_cat_to_onehot=None,
               max_delta_step=None, max_depth=None, max_leaves=None,
               min_child_weight=None, missing=None, monotone_constraints=None,
               n_estimators=100, n_jobs=None, num_parallel_tree=None,
               predictor=None, random_state=None, ...)

[ ] # DataFlair - Calculate the accuracy
y_pred=model.predict(x_test)
print(accuracy_score(y_test, y_pred)*100)

94.87179487179486

```

Fig.2. Sample result of Student Project

The impact of flipped classroom has made the students to totally involve in the discussions part of the class and students opined that much learning insights of the subject is gained. Case studies and real-world examples method provides learner with practical insights and a deeper understanding of how ML algorithms are applied in real-life scenarios. Approaches that are centered on the student, such as student presentations encourage accountability for learning and help students develop skills that are useful in both academic and professional situations.

V. RESULTS

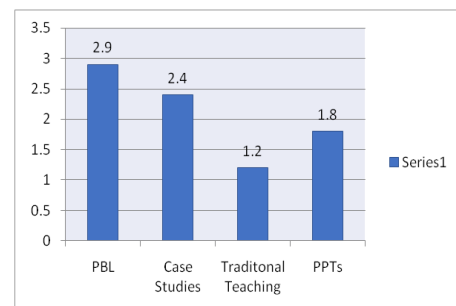


Fig.3. Feedback on various TLP

In accordance with the findings, the teaching and learning strategies that are centred on projects and case studies proved to be effective in assisting students in improving both their comprehension of the material that was covered in the machine learning class as well as their capacity to put their knowledge into practice in ML projects.

VI. DISCUSSION AND CONCLUSION

The results shown in Figure 3 indicate data captured from students regarding their opinions on the best techniques for delivering a Machine Learning course. Feedback was collected from a section of 66 students, who rated various instructional methods on a scale from 1 to 3 (1 – Slight, 2 – Moderate, 3 – Substantial). The students rated Project-Based Learning (PBL) highest at 2.9, followed by Case Studies-based learning at 2.4, traditional teaching at 1.2, and PowerPoint presentations at 1.8. This feedback indicates that PBL is perceived as the most effective method for teaching Machine Learning, as it significantly helps students understand concepts and develop ML projects.

Detailed Elaboration on Feedback and Implementation

Student Feedback Analysis: The students' feedback clearly shows a preference for more interactive and practical learning methods. Project-Based Learning (PBL) received the highest rating (2.9), suggesting that students find this approach most beneficial. PBL emphasizes active student engagement and practical application, allowing students to work on real-world problems, which helps deepen their understanding of machine learning concepts. This method not only aids in learning theoretical aspects but also in developing practical skills necessary for creating ML projects.

Effectiveness of Project-Based Learning (PBL): For a number of different reasons, Project-Based Learning (PBL) immediately stands out as an exceptionally efficient instructional approach. The first benefit is that it engages students in challenging projects that are based in the real world and require them to apply a variety of skills and knowledge subjects. This mirrors the interdisciplinary nature of machine learning, where integration of theory and practice is crucial. Secondly, PBL promotes critical thinking and problem-solving, as students must navigate challenges and find solutions independently or in teams. These experiences prepare students for real-world scenarios, making them more adept at handling future ML tasks.

Case Studies-Based Learning: This is, rated at 2.4, is also a favored approach among students. This method uses real-world examples to illustrate ML concepts and applications. By analyzing case studies, students can understand how theoretical principles are applied in various contexts, which enhances their learning experience. This method also helps in developing analytical skills, as students must dissect and discuss the nuances of each case.

Traditional Teaching and PowerPoint Presentations: Traditional teaching methods and PowerPoint presentations received lower ratings (1.2 and 1.8, respectively). These methods are often more passive, involving less student interaction and practical application. While they can effectively convey theoretical knowledge, they may not fully engage students or help them develop practical skills in the same way that PBL and case studies can.

Implementation of Modern Teaching Methods: Students who are enrolled in the Machine Learning course have experienced a significant enhancement in their learning experience as a direct result of the implementation of contemporary instructional tactics. These strategies include problem-based learning (PBL), flipped classrooms, and learning based on case studies. Teachers are able to create a learning environment that is more dynamic and engaging for their students by incorporating these tactics into their lessons.

Conclusion: Student response highlights the essential need of interactive and practical learning approaches in Machine Learning courses. Project-Based Learning (PBL) is the most successful method, noticeably improving students' understanding and their ability to create real-world machine learning projects. Integrating Project-Based Learning, Flipped Classroom models, and Case Studies into the curriculum enables educators to cultivate a more engaging learning environment that promotes critical thinking, problem-solving, and practical skills vital for success in the profession. These findings support a reassessment of current higher education curriculum, indicating that institutions ought to emphasize experiential learning frameworks. Policymakers and educational leaders need to consider the results and attempt to enact changes that foster active learning practices, thereby equipping students for the intricacies of the advancing technological landscape and improving their employability in the highly competitive job marketplace.

Limitations and Future Scope: This study was conducted in a single academic term with a limited sample size of 66 students. Furthermore, although the incorporation of active learning techniques had favorable outcomes, their efficacy may fluctuate based on student demographics, class sizes, and resource availability. Future study may investigate the efficacy of these pedagogical strategies across other educational contexts, including online courses and larger classroom settings. Furthermore, longitudinal studies that monitor student achievements post-course would yield significant insights into the enduring effects of active learning on professional performance.

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